

AMETHYST, PRINCESS OF GENEVORAD'S Published morniny and Cosynight 6: 1985 DC Comice Inc., 665 Fifth Avenue, New York, NY 10103. All Rights Reserved. The stories, characters and incidents mentioned in this magazine are entirely fictional. Printed in U.S.A. Advertising Representative: Santord Schwarz & Co., 355 Lexington DC Comice Inc., A Warner Communications Company.













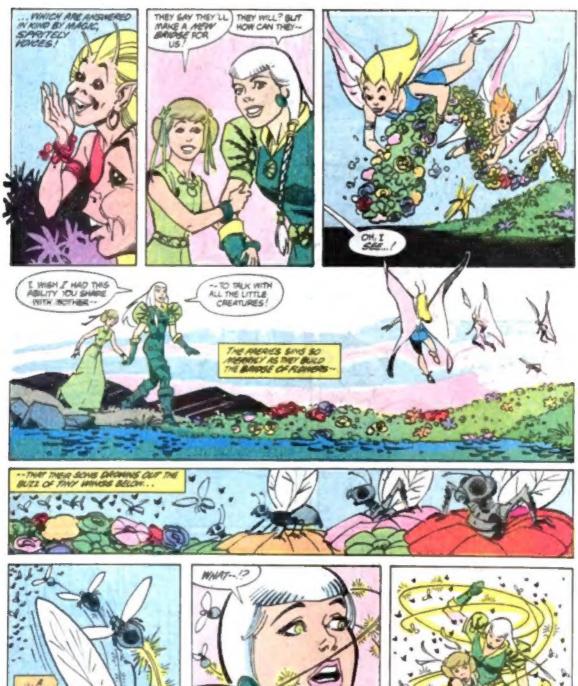














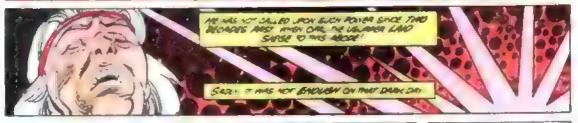






























RESIDENCE LANGUEST











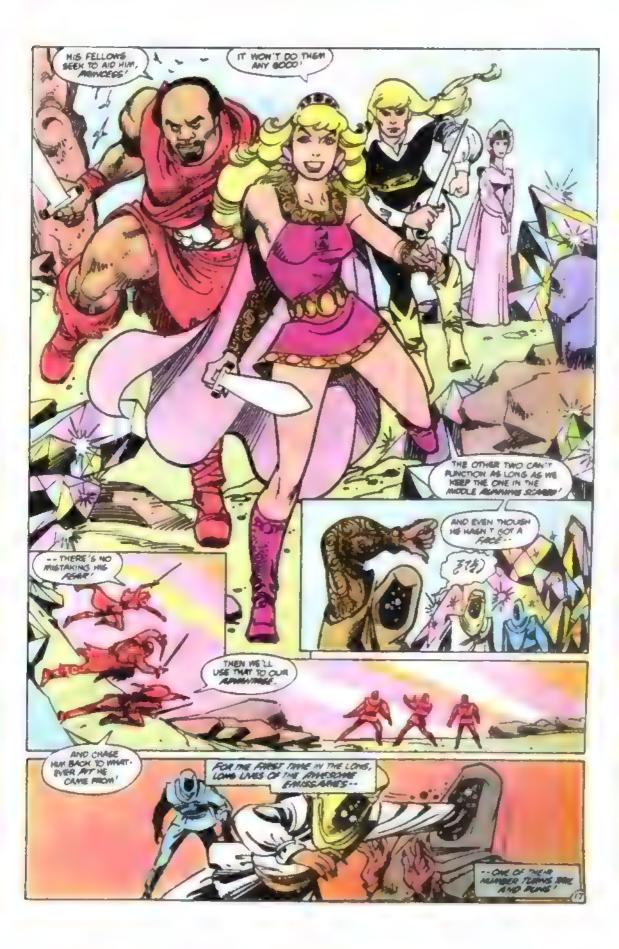


























































Dear Friends.

I suppose I should have expected it in a series with a definite end-point, but Granch's death took me totally by surprise I was shocked By the way, that's a compliment. A series with no surprises, good or unpleasant, lan't worth reading and the unpleasant turns usually add to the realism of a series if not overused.

Other comments on #6: The artwork continues to be innovative as well as excellent. The story is well-paced and arthough it continues to further the main story-line, it was entertaining all by itself.

I'll be waiting to see what happens
next Your friend,
Dennis K. Catucci

Dennis K. Catucci 20 Barrington St. Westbury, NY 11680

Door Dan, Gary, Ernie and Karen,

You got me. I fully expected Granch's army to be defected, but I had no idea that it would go as far as Granch himself "buying the farm." And what was great was that it was well-done, in many of today's comics death is taken so lightly that it is brushed off or over-dramaticized; you did not do this.

Your grasp of the characters in this book is flaviless and the story engroseing. This is due to writing as well as art, which is the best I have ever seen Ernie Colon do. He seems to be born to do this book. Of course, I can't forget the major contributions of John Costanza and Tom Ziuko (How de yeu pronounce thet?), coloring and lettering are important in every book, but appecially so in a fantasy book such as Amethyet.

I hope the rest of the series lives up to the first helf's standards. Sincerely, Randall Meredith 21-8 14th Street Huntington, WV 25701

It's always hard for a creative team to "arrange" for the death of a character, Randall, especially when he's a brave, kind, honest man of integrity, as was Granch. Now Amethyat's first, trusted friend hae left fier and she is truly alone to face the dangers and mysteries of the Gemworld. Our princess does do okey for herself as we've been seeing, but as we read last issue, Amethyst will never forget Granch And oh yas, colorful Tom Zuko's lest name is pronounced "Zooko".

Dear People of Purple Prose.

Bravol Amethysis have always been one of my favorite gemistories, and

....

purple one of my favorite colors, so it seems only fitting that my favorite comic should be AMETHYST (though I would have loved it anywey!)

Not only have you come up with a fantastic storyline, but the artwork to do it justice. In fact, I could rave for hours about either one!!! So, let's get down to specifice, I loved the artwork on page 7, it was (Dare I sey it?) a work of ert, and the cover was breath-taking. I also like the fact that Amethyst is finally getting to develop the talents necessary to possibly overcome Dark Opal. I also think that her cleasmate Rits having dark opal as her birthstone is significant (?!())

Well, to finish off, keep up the good work. I'll be weiting.

> Jennifer Harrison 8700 McKinney Ct. Homewood, CA 95718

The cover for "Last Goodbyes" extainly was breethtaking, Jennifer, and I'd like to thank George Perex (and Ernie of course) for doing such a wonderful job. George pencilled and inked the spectacular jeweled frame on cover M4 and has either pencilled or done leyouts on all the covers since, AND I'm happy to say will be contributing his superb talents to the rest of the covers of this series!

Dear Dan, Gary and Ernie,

Since Amethyst came out. I've been watching and enjoying.

It seems that this is a once in a lifetime event. The character is original, the circumstances are unique and the handling of the storytelling is excellent.

Amethyst is without a doubt, DC's best effort in years.

The art is just right: nicely balanced leyouts, effective use of contrasts (in shading, use of harsh lines and gentle curves, Tom's colors). The script reveals precisely the right amount of information to keep the reader intrigued and willing to move onward.

The various characters are given action and dialogue that bring their individuality out in layers; we find the good in the evil and the reverse. We see the growth or diminuation of each character as he or she encounters new and different obstacles.

Quite simply, Amethyst as character and Amethyst as comic has a refreshing, engaging atmosphere about it. This book will wind up a classic.

Now that the series is half over, Fempleased and saddened by Amethyst's decision to return to her native dimension permanently. For the character of DC Comice Inc. 806 Pitch Avenue New York, NY 10183

Jenette Kahn, President and Publisher Dick Glordeno, Vice Pres.-Executive Editor Karen Berger, Editor Tom Condon, Managing Editor Pet Bastienne, Editorial Coordinator Bob Fiozakia, Production Manager Joe Orlando, Vice Pres.-Editorial Director Paul Levitz, Vice Pres.-Operations Bruce Bristow, Marketing Director Anthur Gutowitz, Treesurer

Amethyst it will be an opportunity to learn, grow and fight an oppressive evil. For the character of Arny it will be the leaving of her parents, friends end of course, Taffy, Each side of the whole of Arny/Amethyst will have diametrically opposed feelings at first. How this ametional, conflict will be overcome should make all the other coming events even more interesting.

 for one, em eager to see where Amethyst will go from here.

Sheiden A. Webe #209-1027 Cameron Ave. S.W. Calgary, Alberts, Cenede T2T OK3

....

Dear Keren

I love the way Amethyet has been constructed so fat. The first five leaves have seemingly served to introduce us to the wonders of the Germworld. They also allow us to become more familiar with the main characters to be involved in the final conflict between Opal and Amethyst. With this sixth issue we have seen the lest of Amy's parents for probably the rest of this part of the series (who's to say what will be peen after the twelfth issue?) Granch is now dead and I can only assume that Citrina will be less of a major character now.

Hopefully, Gernet will become more of a pivotal person in the fate of the Gernworld as will Topez (my birthstone) and Rits, Arny's clessmate and friend on Earth. The only thing that really has me wondering now is why does Amethyst have to be the savior of the Gernworld? Aren't there any others on that world who are as strong if not stronger than the power of the amethyst? Oh wall! Until the next iteue! Sincerely,

Kevin J. Pratt 6632 Press Dr. New Orleans, LA 70126

Most of the royal Ladies and Lords of the Gernworld have strong magical powers. Kevin, but first and foremost, they are people of principle and tradition. Since, Amethyst's parents were the rulers of the dimension before they were killed by Dark Opet, their house still retains the true sest of leadership. Thus, Amethyst is the rightlyd ruler of the Gernworld and only she can restore peace and harmony. Of course, not veryone thinks that way, if they did, our whole stary would be completely

Next menth: Mark magic and mystery plus the long-awaited map of the Gemworld! Thanks for writing everybody— Karen.

differenti